Understanding models via visualizations and attribution

ANDREA VEDALDI TUTORIAL, ICCV 2019

(SEVERAL SLIDES BY RUTH FONG)

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Kind of explanations

Analysis

Given an off-the-shelf networks, explain what it knowns, how it works, and how it learns

Win an argument The network explains its decision to a user, with the goal of **convincing** her



Communicating a skill Explain to a human or machine how to solve a certain class of problems, in general



Analysing deep neural networks





What does a net do?

- What concepts can it recognise?
- Spurious correlations?
- Limitations?

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How does it **learn** it?

- Generalization?
- Optimisation?



Deep networks as encoders









Deep networks as encoders







Generating iconic examples





Generating iconic examples





How much information about **x** does **y** contain?

Multiple images map to the same code







Pre-image

Reconstructions form an **equivalence class** of

images, called a preimage

All pre-images hat are indistinguishable for the network Images $\mathcal{X} = \mathbb{R}^m$









Finding pre-images via optimisation











Natural pre-images

We are interested in pre-images that can realistically be network inputs

Natural images



Codes



Pseudo-natural pre-images

Regularised energy $\min \|\Phi(\mathbf{x}) - \Phi(\mathbf{x}_0)\|^2 + \mathscr{R}(\mathbf{x})$ X

For example TV-norm

Understanding deep image representations by inverting them

Mahendran Vedaldi, CVPR, 2015

min $\|\Phi(\mathbf{x}) - \Phi(\mathbf{x}_0)\|^2$ $\mathbf{x} \in \mathcal{X}_{pn}$

Deep image prior Ulyanov Vedaldi Lempistky, CVPR, 2018





Constrained optimisation

For example Deep Image Prior

Posterior probability $p(\mathbf{x} | \mathbf{y}) \sim \delta(\Phi(\mathbf{x}) - \mathbf{y}) \cdot p(\mathbf{x})$

For example Plug & Play gen. nets

Plug & play generative networks: Conditional iterative generation of images in latent space

Nguyen, Yosinksi, Bengio, Dosovitskiy, Clune, CVPR, 2017



Generator nets as image parameterisations

Consider a generator network Ψ with a fixed input \mathbf{z}_0

The network parameters **w** can be thought as **image parameters**

 $\mathbf{w} \mapsto \mathbf{x} = \Psi(\mathbf{z}_0; \mathbf{w})$







Fit a network to a single example

Start **randomly-initialised** network

Given an image **x**, its parameter **w** is recovered by solving the optimisation problem

 $\min_{\mathbf{w}} \|\mathbf{x} - \Psi(\mathbf{z}_0; \mathbf{w})\|^2$

This is similar to learning the network from a single image







Deep image prior

For most generator networks fitting naturally-looking images is easier/ faster than fitting others

Deep image prior Ulyanov Vedaldi Lempistky, CVPR, 2018





Deep image prior: inpainting

For **inpainting** we only reconstruct the visible pixels, implicitly infer the others

$\min \|\mathbf{m} \odot (\mathbf{x} - \Phi(\mathbf{w}))\|^2$ W























Inverting codes via the deep image prior

 $\mathbf{X}_{\mathbf{0}}$





The inverter is only given the **code**; it is **not** learned from data in any way

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W









[Krizhevsky et al. 2012]





FC 8 –















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~	
_	





















































































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Inverting AlexNet



Original Image





























41







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fc8 is a 1000-dimensional class score vector... or is it?



Activation maximization

$\min - \langle \mathbf{e}_k, \Phi(\Psi(\mathbf{w})) \rangle$ W













https://goo.gl/jURsCP

























References

Visualizing higher-layer features of a deep network.

Erhan, Bengio, Courville, U Montreal, 2009

Visualizing and understanding convolutional networks Zeiler Fergus. Proc. ECCV, 2014.

Deep Inside Convolutional Networks: Visualising Image Classification Models and SaliencyActivation maximization and saliencyMapsSimonyan Zisserman Vedaldi, ICLR, 2104

Understanding deep image representations by inverting them Mahendran Vedaldi, CVPR, 2015

Google "inceptionsm" Mordvintsev et al. 2015

Understanding neural networks through deep visualisation Yosinksi et al. ICMLW, 2015

Plug & play generative networks: Conditional iterative generation of images in latent space Strong learned regularizer, sample diversity Nguyen, Yosinksi, Bengio, Dosovitskiy, Clune, CVPR, 2017

Deep image prior Ulyanov Vedaldi Lempistky, CVPR, 2018

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Activation maximisation for class neurons

Activation maximization using **empirical prior**, **deconvnet**

Inversion at different depths, **natural image prior**

Activation maximisation for **intermediate neurons** Improved regularizers, artistic applications (deep dreams)

Activation maximization using **empirical prior**, **deconvnet More regularizers, toolbox**

Advanced "data agnostic" regularization

Effect of the prior

Inverting codes via the deep image prior

 $\mathbf{X}_{\mathbf{0}}$

W

The inverter is only given the **code**; it is **not** learned from data in any way

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The inverter Ψ is now learned using a training set

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Learning the inverter

Popular methods combine:

- perceptual loss
- feature rec. loss
- adversarial loss (GAN) $p(\mathbf{x}_0) \approx p(\mathbf{x})$

 $\mathbf{x}_0 \approx \mathbf{x}$ $\Phi(\mathbf{x}_0) \approx \Phi(\mathbf{x})$ $p(\mathbf{x}_0) \approx p(\mathbf{x})$

Inverting convolutional networks with convolutional networks

Dosovitskiy Brox, CVPR, 2016

Synthesizing the preferred inputs for neurons in neural networks via deep generator networks

Nguyen, Dosovitskiy, Yosinski, Brox, Clune, NIPS, 2016

Generating images with perceptual similarity metrics based on deep networks

Dosovitskiy Brox, NIPS, 2016

Plug & play generative networks: Conditional iterative generation of images in latent space

Nguyen, Yosinksi, Bengio, Dosovitskiy, Clune, CVPR, 2017

Diagnostic vs aesthetic value

Our goal: diagnose a given network Φ

But inversions **also** reflect the chosen "natural image" **prior** $p(\mathbf{x})$

only prior is the $p(\mathbf{x}) =$ **structure** of the gener. Illustrates the **model** Φ

Plug & Play Gen. Net.

Empirical prior

prior comes from training a GAN on ImageNet

ImageNet empirical distribution

Illustrates the **prior** $p(\mathbf{x})$

Reviews and interfaces

The building blocks of interpretability

Olah, Satyanarayan, Johnson, Carter, Schubert, Ye, Mordvintsev Distill, 2018. <u>https://distill.pub/2018/building-</u> blocks

Understanding neural networks through deep visualisation

Yosinksi et al. ICMLW, 2015

Definitely check out **Distill**!

By using non-negative matrix factorization we can reduce the large number of neurons to a small set of groups that concisely summarize the story of the network.

INPUT IMAGE

ACTIVATIONS of neuron groups

NEURON GROUPS ba	ased on matrix factorization	of mixed4d layer
------------------	------------------------------	------------------

color key

feature visualization of each group

hover to isolate \rightarrow

Generating iconic examples

Attribution

Attribution

Where is the model **looking**?

Backprop methods: grad

 $d\Phi(\mathbf{x})$ The "salient" pixels usually light up backward J = $d\mathbf{x}$

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Deep inside convolutional networks, Simonyan, Vedaldi, Zisserman, ICLR, 2014

Early backprop methods

Deconvolution

Visualizing and understanding convolutional networks Zeiler Fergus, ECCV, 2014

Deep inside convolutional networks: Visualising image classification models and saliency maps Simonyan, Vedaldi, Zisserman, ICLR, 2014

Gradient (backpropagation)

Guided backpropagation

Striving for simplicity: The all convolutional net

Springenberg, Dosovitskiy, Brox, Riedmiller, ICLR, 2015

Backprop: deconv, grad, guided grad

Salient deconvolutional networks, Mahendran Vedaldi, ECCV, 2016

Comparisons

DeConvNet

Gradient

Guided backprop

Salient deconvolutional networks. Mahendran Vedaldi, ECCV, 2016 63

Comparisons

Deconvolution

- Sharp
- Poor spatial selectivity

Gradient

- Blurry
- OK spatial selectivity

Guided Backprop

- Sharp
- OK spatial sensitivity

Deconvolution

Gradient

Guided Backprop

Warning: they all still have poor channel selectivity

Smoother grads

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Axiomatic attribution for deep networks. Sundararajan, Taly, Yan. Proc. ICML, 2017.

Smoothgrad: removing noise by adding noise. Smilkov, Thorat, Víegas, Wattenbeg. CoRR, 2017

Comparisons

Label: Samoyed

Gradient

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Integrated Gradients

Guided Backprop

Plain

othGrad

Lack of channel specificity

Visualising any output results in about the same result

Backprop: CAM and Grad-CAM

Learning deep features for discriminative localization

Zhou, Khosla, Lapedriza, Oliva, Torralba, CVPR, 2016

Grad-CAM: Visual explanations from deep networks via gradientbased localization

Selvaraju, Cogswell, Das, Vedantam, Parikh, Batra, ICCV, 2017

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Relevance and excitation backprop

On pixel-wise explanations for non-linear classifier decisions by layer-wise relevance propagation

Bach, Binder, Montavon, Klauschen, Müller. PLOS one, 2015

Top-down neural attention by excitation backprop Zhang, Lin, Brandt, Shen, Sclaroff, ECCV, 2016

Relevance and excitation backprop

Actual rules are more sophisticated, please see references!

The meaning of attribution maps

For most methods, attribution is defined algorithmically

Hence, the **meaning** of the output is **not so clear**

Grad method = sensitivity analysis

The **gradient** can be <u>directly</u> interpreted as a **local linear** approximation of the model

$$\Phi(\mathbf{x}) \approx \left\langle \frac{d\Phi}{d\mathbf{x}}, \mathbf{x} - \mathbf{x}_0 \right\rangle + \Phi(\mathbf{x}_0)$$

Perturbation analysis

Study how $\Phi(\mathbf{x})$ changes up to perturbations $\pi(\mathbf{x})$ of the input \mathbf{x}

Perturbations should be meaningful (interpretable). E.g:

- Injecting noise
- Rotating or translating the image
- Erasing parts of the image

The representation may

- Be invariant (stay the same)
- Be equivariant (respond predictably)

The analysis may be

- Local around ${f x}$ and ${m \pi}$
- For a distribution $p(\mathbf{x})$ and a fixed $p(\pi)$
- For a distribution $p(\pi)$ and a fixed **x**







Perturbation analysis

Change the input and observe the effect on the output Occlusion Input



Clear meaning, but can only test a small number of occlusion patterns

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[Zeiler and Fergus, ECCV 2014; Petsiuk et al., BMVC 2018] 74



Extremal Perturbations

Find regions of a **given area** that preserves the network's response the most

75

Blur everywhere \Rightarrow response suppressed

Retained region







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Perturbed stimulus





Preserve $10\% \Rightarrow$ response preserved

Retained region



Perturbed stimulus







Meaningful perturbations

We seek the "smallest elision" that maximally changes the neuron activation

Original



"cat" probability 1.00

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Redact-out

Blur-out



"cat" probability 0.5

(ineffective)

"cat" probability 0.01 (more meaningful)





Adversarial perturbations

Neural networks are fragile to adversarial perturbations

Adversarial perturbations attract gradient descent

Intriguing properties of neural networks. Szegedy, Zaremba, Sutskever, Bruna, Erhan, Goodfellow, Fergus. CoRR 2013





Original





Redacted













Extremal perturbations

A mask is optimized to maximally excite the network:

> $\operatorname{argmax} \Phi(\mathbf{m} \otimes \mathbf{x})$ m

subject to $area(\mathbf{m}) = a$

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X





Area constraint

Optimizing w.r.t. to an area constraint is challenging Here we re-formulate it as matching a **rank statistics**



subject to area $(\mathbf{m}) = a$





Smooth masks



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m(v) : mask $\operatorname{conv}(u;m;k) = \frac{1}{Z} \sum_{v \in \Omega} k(u-v)m(v)$ $\max \operatorname{conv}(u; m; k) = \max k(u - v)m(v)$ $v \in \Omega$ smoothconv(u; m; k; T) = smax_{$v \in \Omega; T$} k(u - v)m(v)----- $\operatorname{smax}_{u \in \Omega; T} f(u) = \frac{\sum_{u} f(u) \exp(f(u)/T)}{\sum_{u} \exp(f(u)/T)}$





Smooth masks

Mask parameters





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Gaussian smoothing

Max-conv smoothing







Comparison with prior work on "meaningful perturbations"

Compared to **Fong and Vedaldi, 2017**, we remove all regularization terms in the energy term.

Our innovations result in a method that's more **principled**, **stable**, and **sensitive**.

New

plo

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84

Algorithm

- Pick an area *a* 1.
- Use SGD to solve the optimization problem for a large λ : 2.

argmax $\Phi(\text{smooth}(\mathbf{m}) \otimes \mathbf{x}) - \lambda \| \text{vecsort}(\text{smooth}(\mathbf{m})) - \mathbf{r}_a \|^2$ m

If needed, sweep *a* and repeat 3.



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Results



Foreground evidence is usually sufficient













Large objects are recognised by their details



















Small objects contribute cumulatively







Area: 5%



Area: 10%



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Suppressing the background may overdrive the network























Diagnosing networks

Example: the hot chocolate is recognized via the spoon and the truck vs the license plate

chocolate sauce

Mask Overlay



Mask Overlay



pickup





0.610 => 0.351



0.717 => 0.850

0.610 => 0.015



0.717 => 0.018







CNN fragility

Let $\mathbf{y} = \Phi(\mathbf{x})$ be the label predicted for image **x** by the deep net

Empirically, we can find tiny perturbations $\mathbf{x} + \delta$ that change y arbitrarily



 $\delta^* = \operatorname{argmin} \|\mathbf{y}_{\text{arbitrary}} - \Phi(\mathbf{x} + \delta)\|$ $\|\delta\| < \epsilon$





Intriguing properties of neural networks

Szegedy, Zaremba, Sutskever, Bruna, Erhan, Goodfellow, Fergus. CoRR, 2013



Dangerous adversaries

Adversarial glasses fooling face recognition



Accessorize to a crime: Real and stealthy attacks on state-of-the-art face recognition. Sharif, Bhagavatula, Bauer, Reiter. Proc. CSS, 2016.

Robust physical-world attacks on machine learning models. Evtimov, Kevin Eykholt, Li, Prakash, Rahmati, Song. arXiv, 2017.

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Adversarial stickers fooling sign recognition







Adversarial defence

Method: recognize genunie vs adversarial images by learning a classifier on top of the saliency maps

(Illustrative of attribution, not really a recommended defence strategy!)





Trombone saliency









Perturbation analysis



Persian cat saliency



Assessing attribution



Assessing attribution: pointing game & weak localisation

Goal: measure the spatial correlation between attribution maps and object occurrences

If the correlation is strong:

- the diagnosed model "understand" the object **and**
- the attribution method can tell

However, if the correlation is poor, *either*:

- the diagnoses model does not understand the object or
- the attribution method fails to tell







Assessing attribution: neuron sensitivity

Attribution should generally result in a different output depending on which neon one wishes to visualise.

Golden Retriever



















Assessing attribution: parameter sensitivity

Attribution should also produce a different output if the model weights are different e.g. random

Sanity checks for saliency maps. Adebayo, Gilmer, Muelly, Goodfellow, Hardt, Kim. Proc. NeurIPS, 2018. Original Image

Gradient

Gradient-SG

Gradient
Input

Guided Back-propagation

GradCAM

Guided GradCAM

Integrated Gradients

Integrated Gradients-SG



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Cascading randomization from top to bottom layers









Assessing attribution: shift invariance

Learning how to explain neural networks: PatternNet and PatternAttribution. Kindermans, Schütt, Alber, Müller, Erhan, Kim, Dähne. Proc. ICLR, 2018.

Making convolutional networks shift-invariant again. Zhang. Proc. ICML, 2019.





Gradients



Signal Methods







Assessing attribution: perturbation analysis

Display





elephant





Attributing channels at intermediate layers

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101

Spatial attribution



m





Channel attribution



m



Channel attribution





Activation "diffing"



10 channels

Ibizan hound

Original $\Phi_a(x)$



[Olah et al., Distill 2017]

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Perturbed $\mathbf{m} \otimes \Phi_a(x)$



Equivariance

Short answer: warping image usually reduces to sparse linear tf in feature space.

Long answer: Understanding image representations by measuring their equivariance and equivalence. Lenc Vedaldi. CVPR 2015 & IJCV 2018 images





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features



Equivalence

Short answer: there generally are corresponding features in different networks (up to 1x1 linear tfs).

Long answer Understanding image representations by measuring their equivariance and equivalence. Lenc Vedaldi. CVPR 2015 & IJCV 2018













Collected references



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Explainable AI: Interpreting, **Explaining and Visualizing Deep** Learning. Samek, Montavon, Vedaldi, Hansen, Muller, editors. Springer, 2019


Software

Captum https://pytorch.org/captum/ More than just vision



TorchRay

https://github.com/facebookresearch/TorchRay Attribution, reproducibility, benchmarks





Summary

Generating conic examples

- Inversion vs activation maximization
- The importance of the prior / regularizer
- Aesthetic vs diagnostic



Attribution

- (Modified) gradient backpropagation
- Excitation and relevance backpropagation
- Meaningful perturbation analysis
- Understanding via approximating models

